

Mikael Vesavuori - Curriculum Vitae

Stenbacken 4A, 416 72 Gothenburg, Sweden

mikael@propaganda-bureau.se

www.propaganda-bureau.se

(+46) 723 – 582 598

EXHIBITIONS / SHOWS

- 2012 *It's All Fun and Games Until Someone Blows Their Brains Out* (partial) at TBA event
[Solo exhibition; 31 October; Världskulturmuseet, Gothenburg (Sweden)]
- It's All Fun and Games Until Someone Blows Their Brains Out* (partial) at TBA event
[Group exhibition; ~September – ~January 2013; Datamuseet IT-ceum, Linköping (Sweden)]
- Urban Entrepreneur Toolkit* at Field Office: Exhibition by first year Masters students from Valand
[Group exhibition; 24 – 7 May; Repositioned Gallery, Glasgow (Scotland)]
- It's All Fun and Games Until Someone Blows Their Brains Out*
[Solo exhibition; 17 – 21 January; Rotor2 gallery, Gothenburg]
- 2011 *Vistas I: Brännö* at 57° 38' 10" N 11° 46' 40": A Site-Oriented Project by Valand's MFA
[Group exhibition; 3 – 4 December; Brännö, Gothenburg (Sweden)]
- Various works* at UPP2011
[Expo; March 2011; Karlskrona (Sweden)]

ARTISTIC WORK (SELECTED)

- 2012 *Urban Entrepreneur Toolkit*
Not a Place of Honor
Equalizer I: Justice
Don't Get Raped
Welcome Home
Wrong?
Oh Glory
- 2011 *Vistas I: Brännö*
Calma (concept)
Civil Protection Unit – Party of None
- 2010 *Don't Get Raped* (concept)
Föränderliga Rum/Everchanging Spaces
- 2009 *Civil Protection Unit – Tagged, Bagged and Gagged*

EDUCATION - PROGRAMS

- 2011 - 2013 Valand School of Fine Arts, Gothenburg University – Master in Fine Arts 120 credits (MFA)
- 2005 - 2008 Blekinge Tekniska Högskola – Literature, Culture and Digital Media 180 credits (BFA)
[Degree: English/Digital Media]

EDUCATION - COURSES

- 2011 Högskolan Kristianstad – "Sound design for interaction" 7,5 credits
Blekinge Tekniska Högskola – "Innovative Interfaces" 7,5 credits
- 2010 Högskolan på Gotland – Concept Art 15 credits
Högskolan på Gotland – Serious Games and Human Rights 7,5 credits
Högskolan i Skövde – "Interaction, design and usability" 7,5 credits
Blekinge Tekniska Högskola – "Pedagogy for Higher Education" 7,5 credits
- 2009 Högskolan Dalarna – Japanese I 30 credits

INTERVIEWS

- 2012
Level magazine (March 2012)
Blog 'em up (22 February 2012) @ <http://www.blogemup.se/?p=13046>
Göteborgs-Posten (29 January 2012)
Art21 Blog (18 January 2012) @ <http://blog.art21.org/2012/01/18/its-all-fun-and-games-until-someone-blows-their-brains-out/>
- 2011
Spelfokus podcast
- 2010
Sveriges Radio P1
Blekinge Läns Tidning
Sydöstran
Märklighetstroget podcast

COMMISSIONS

- 2012
Oh Glory – Dataspelsakademin (and in turn they worked under Backa Teater)

GRANTS

- 2010
Öppna Sinnet (Karlskrona, Sweden) for *Föränderliga Rum/Everchanging Spaces*.

PUBLISHED TEXTS

- 2011
Blekinge Upplevelseindustri blog – ”En ny tid väntar”

TALKS

- 2012
Det tråkiga spelet at Level Up 2012 (January)
- 2011
Det tråkiga spelet at Karlskrona City Library (March), Sydcon (October)

PROFESSIONAL EXPERIENCE

- 2009 - present
Propaganda Bureau – Artist-as-business
- 2009 - 2011
Blekinge Tekniska Högskola – Amanuens/Teaching assistant at LCDM/Culture and Communication program (3 semesters)

CONTRACT WORK

- 2011
Det Levande Världsarvet
- Various consultations, including appearance at game-related panel/event (Upp! Göteborg)
- 2010
Förvandlingen
Förvandlingen DVD cover art